**Hostel attandence system:**

**🎯 Project Goal:**

* Monitor the number of people inside a hostel room.
* If less than **4 members** are detected **between 9 PM and 6 AM**, a notification alert is sent via **Blynk**.
* Member count is displayed live in the Blynk app.

**🧰 Step 1: Components Required**

| **Component** | **Quantity** |
| --- | --- |
| ESP32 | 1 |
| IR Sensor (Reflective) | 1 or more |
| Jumper Wires | As needed |
| Breadboard | Optional |

**🔌 Step 2: Circuit Connections**

| **IR Sensor Pin** | **ESP32 Pin** |
| --- | --- |
| VCC | 3.3V |
| GND | GND |
| OUT | GPIO 13 |

**📲 Step 3: Blynk Cloud Setup**

1. Go to <https://blynk.cloud>  
   Login or Sign Up.
2. Go to **Templates → + New Template**
   * **Name:** attandence
   * **Board:** ESP32
   * **Connection:** WiFi
3. Add **Datastreams**:

| **Name** | **Type** | **Virtual Pin** |
| --- | --- | --- |
| Member Count | Integer | V0 |

1. Go to **Events → + Add Event**
   * **Name:** low\_member\_alert
   * **Message:** "Room 101: Only {value} members detected."
   * Enable **Push Notification**
2. Click **"Search Devices → Add Device From Template"**
3. Copy these:
   * BLYNK\_TEMPLATE\_ID
   * BLYNK\_TEMPLATE\_NAME
   * BLYNK\_AUTH\_TOKEN

**📱 Step 4: Blynk App Setup (Mobile)**

1. Open **Blynk IoT App**
2. Tap your device > Edit
3. Add a **Label** widget
   * Set to **V0** to display **member count**
4. Save the layout

**💻 Step 5: Arduino IDE Setup**

**Install Libraries:**

* Blynk (from Library Manager)
* WiFi
* time.h (comes by default)

**Update Code WiFi Credentials:**

cpp

CopyEdit

char ssid[] = "Wokwi-GUEST"; // or your WiFi name

char pass[] = ""; // or your WiFi password

**🧠 Step 6: How the Code Works**

* Every **2 seconds**, it checks the **IR sensor**.
* If it detects someone **leaving** (IR triggered), it **decreases memberCount**.
* From **9:00 PM to 6:00 AM**, if memberCount < 4, it triggers a **Blynk alert** once.
* Member count is sent to the Blynk app via V0.

**✅ Step 7: Upload and Monitor**

1. Select **Board:** ESP32 Dev Module
2. Select **Port:** COM port of your ESP32
3. Click **Upload**
4. Open **Serial Monitor** to see the debug log
5. Open **Blynk App** → see real-time member count

**🔄 Logic Assumptions**

* memberCount starts at 4 (you can change it to 0 and increment if using two IR sensors to count both in and out).
* This code only **reduces** count. For accurate counting of entry and exit, use **2 IR sensors**.

